Name: _____ Date: _____

Three Fair Ways to Pick Who Goes First

Circle group

Two friends both want to go first. What can they do? A fair way helps.

One way is a coin flip. One friend calls heads or tails. The coin lands. It shows who goes first.

Another way is a number. One friend thinks of a number from one to ten. The other friend guesses. The closest guess goes first.

A third way is to take turns. Today Mia goes first. Next time Jo goes first.

Both friends must agree before they start.

Questions

1. What is one fair way to pick who goes first?

_____

_____

2. How does the number game work?

_____

_____

3. What do friends do when they take turns?

_____

_____

4. When does a fair way work?

_____

_____

5. Why is a coin flip fair?

_____

_____

Words to know

fair: the same and right for everyone
coin: a small round piece of money
guess: to say what you think the answer is
agree: to say yes to the same idea

Talk together (every group has these)

1. Find one fact that every group read. How did your sheet say it?
2. What did your sheet tell you that you think another group's did not? Ask them.
3. What is one question about this topic that none of the sheets answered?

Name: _____ Date: _____

Three Fair Ways to Pick Who Goes First

Triangle group

Two friends both want to go first. What can they do? A fair way to choose helps.

One way is a coin flip. One friend calls heads or tails. The coin lands, and that shows who goes first.

Another way is to pick a number. One friend thinks of a number from one to ten. The other friend guesses. The closest guess goes first.

A third way is to take turns. Today it is Mia's turn to go first. Next time it is Jo's turn.

A fair way works when both friends agree to it before they start.

Questions

1. What is one fair way to pick who goes first?

_____

_____

2. How does the number game work?

_____

_____

3. What do friends do when they take turns?

_____

_____

4. When does a fair way work best?

_____

_____

5. Why is a coin flip fair?

_____

_____

Words to know

fair: the same and right for everyone
coin: a small round piece of money
guess: to say what you think the answer is

agree: to say yes to the same idea

Talk together (every group has these)

1. Find one fact that every group read. How did your sheet say it?
2. What did your sheet tell you that you think another group's did not? Ask them.
3. What is one question about this topic that none of the sheets answered?

Name: _____ Date: _____

Three Fair Ways to Pick Who Goes First

Square group

Sometimes two friends both want to go first, and they must figure out what to do. A fair way to choose can solve the problem.

One fair way is a coin flip. One friend calls heads or tails, and when the coin lands, it shows who goes first.

Another way is to pick a number. One friend secretly thinks of a number from one to ten, and the other friend makes a guess. Whoever guesses closest goes first.

A third way is to take turns. Today it is Mia's turn to go first, and next time it will be Jo's turn.

Whichever way the friends choose, it works best when both of them agree to it before they begin.

Questions

1. What is one fair way to decide who goes first?

_____

_____

2. How does the number game work?

_____

_____

3. What happens when friends take turns?

_____

_____

4. When does a fair way work best?

_____

_____

5. Why is a coin flip a fair way to choose?

_____

_____

Words to know

fair: the same and right for everyone
coin: a small round piece of money
guess: to say what you think the answer is
agree: to say yes to the same idea

Talk together (every group has these)

1. Find one fact that every group read. How did your sheet say it?
2. What did your sheet tell you that you think another group's did not? Ask them.
3. What is one question about this topic that none of the sheets answered?

For the teacher: Three Fair Ways to Pick Who Goes First

Each student sheet carries a shape, not a level. The same topic and facts, written three ways.

Circle: Three Fair Ways to Pick Who Goes First

Easier · 82 words · Flesch-Kincaid grade -0.2

1. A coin flip, a number or taking turns.
2. One friend thinks of a number and the other guesses. The closest guess goes first.
3. One goes first today. The other goes first next time.
4. When both friends agree before they start.
5. No one can pick how the coin lands.

Triangle: Three Fair Ways to Pick Who Goes First

This passage · 98 words · Flesch-Kincaid grade 0.3

1. A coin flip, picking a number or taking turns.
2. One friend thinks of a number and the other guesses. The closest guess goes first.
3. One friend goes first today and the other goes first next time.
4. When both friends agree to it before they start.
5. Neither friend can control how the coin lands.

Square: Three Fair Ways to Pick Who Goes First

Harder · 119 words · Flesch-Kincaid grade 2.9

1. A coin flip, picking a number or taking turns.
2. One friend thinks of a number and the other guesses. The closest guess goes first.
3. One friend goes first today, and the other friend goes first next time.
4. When both friends agree to it before they begin.
5. Neither friend can control how the coin lands.